## Laser direct-drive IFE targets: sensitivity to fabrication and drive imperfections<sup>\*</sup>

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We've examined the robustness of the 500kJ FTF pellet designs using hydrocode simulations. In addition, we have begun studies of a ~300kJ higher gain shock ignited target.

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Interested in the effects of different perturbations:

target: inner and outer surface perturbations

laser: drive asymmetry and laser imprint

## 500 kJ FTF targets: gain and stability vary with pulse shape

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The targets designs are based on a single pellet driven by different pulse shapes;  $I_{max} \sim 2-2.5 \times 10^{15} \text{W/cm}^2$ 

<ul> <li>A higher pulse foot gives higher adiabat, more stability, less gain</li> </ul>		Pulse	$\begin{array}{c} \text{Gain} \\ 1d \begin{array}{c} 2d \\ {}_{\text{(hi-res)}} \end{array} \end{array}$	Foot <sup>(5)</sup> (%)	<\alpha\sec{3}
• Adiabat shaping is achieved using an early- time spike in the RX or DS pulses.		C0.5	99 0	0.5	2.3
		C1.75	66 47	1.75	4.5
		C3.0	42	3.0	6.2
		C4.0	20	4.0	7.3
		RX0.5	101	0.5	2.1
		RX1.75	79 0.7	1.75	3.0
		RX2.5	75 66	2.5	3.4
		RX5.0	63 55	5.0	4.6
		RX7.5	49 3.4	7.5	5.9
		RX10	16 0.8	10.0	6.8
		DS0.8	69 62	0.8*	3.5
	DS	DS2.2	49 6.5	2.2*	5.6
0 2 4 6 8 10 12			(1) From 1-D RT disper	sion relation $0.9\sqrt{kat} - 3kV$	ablation

time (nsec)

(2) In-flight aspect ratio, measured at  $2/3 R_{o}$ 

(3) Mass averaged from peak density to 1/e peak density, at peak velocity.

(4) Fraction of peak kinetic energy remaining when gain=1.

(5) Foot power/Main pulse power; \*for DS pulses: Spike energy/Total Energy.

### Shock Ignition targets: ~300 kJ KrF pulse



Not shown: both targets will also have a thin CH overcoat

<sup>\*</sup>*R. Betti et al., Phys.Rev.Lett.* **98**, 155001 (2007)

### Target and laser perturbations have been considered



FTF Drive perturbations have been modeled with static drive asymmetry

NRL)

These simulations account for drive asymmetries produced by the aiming configuration, energy imbalance and mis-alignment among the laser beams. The designs become sensitive to low-mode intensity perturbations at a level of 1-2%.

low mode ( $\ell$ =2-16) modeling



A consistent, time-dependent model is being added to the FAST code



# low-mode modelling predicts robustness of FTF target to inner surface roughness



### Lower resolution studies show increasing sensitivity for higher adiabats

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Low-resolution 2D simulations (resolving modes  $\ell$ =2-16) show that designs with higher adiabat (higher stability, less gain) are more sensitive to low-mode perturbations.

# FTF High-resolution 2D simulations with realistic ("NIF-spec") outer surface perturbations predict little gain degradation

Result: With NIF-spec.-equivalent outer surface finish, the RX5.0 pulse gives a yield of 27 MJ (G=55), ~90% of clean-1D yield



20061023093255:06Oct2006\_24/480kJ.. RX3; Y=27.2MJ

Finding the optimum gain in 2D: using RX pulses

Increasing the foot pulse amplitude increases the adiabat

- decreases the gain (1D)
- reduces RT at high mode (2D)
- increases sensitivity to low-mode asymmetry (2D)



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# FTF After targets have gone 75% towards stagnation, ablative stabilization effects are evident



#### FTF As the targets near gain 1, they have either failed or are burning well

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# In general, higher resolution studies show more sensitivity to outer surface perturbations

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High-resolution 2D simulations (resolving modes  $\ell$ =2-512) show that designs are more sensitive to perturbations than the low mode studies suggest. While inner surface roughness sensitivity leaves some margin for error, the design is close to a "cliff" with regards to outer surface sensitivity.



High resolution simulations show that the targets can survive expected surface perturbations and still give significant yield.



However, the large (implied) scatter in the results, as well as the stagnation images, indicates that low-modes dominate the results when outer surface perturbations are applied.

This implies a need for 3D simulations.

## Shock Ignition studies: ~300 kJ KrF pulse

SI



### Shock Ignition studies: ~300 kJ KrF pulse

SI

2D low mode simulation results (64  $\theta$  pts,  $\ell$ =2-16) indicate that this robustness survives in 2D.



We have investigated FTF and shock-ignition target designs with low- and high-resolution 2D simulations. Both laser and target surface perturbations have been simulated.

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FTF-type targets can survive perturbations of order "NIF-spec." with useful yields. Stabilization of higher frequency ( $\ell$ >100) modes is possible with adiabat tailoring techniques, and performance appears to be dominated by low-modes.

Outer surface finishes may be marginal, but 3D simulations are needed to resolve this.

Shock ignition designs promise higher gains and better stability. Our 1D and low-mode 2D studies look good so far, but high-resolution studies (underway) are needed.